



Carnegie Foundation
for the Advancement of Teaching

Number Sequence Simulation

Objectives

- Understand the role of documentation when testing
- Articulate the importance of theories, making predictions, iterative testing, and collecting data
- Describe how networks can accelerate learning



New Instructional Practice Simulation

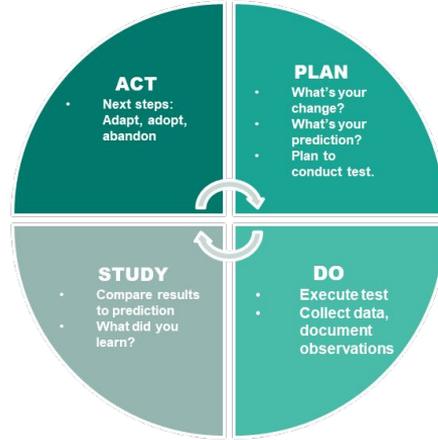
We have a virtual deck of cards that incorporates a new instructional practice. The practice (**represented by a sequence of numbers**) holds substantial promise for improving student learning.

Each team will **develop a method to predict the numbers on the cards** and then implement the instructional practice in their entire network.

How will we learn?

Act:

Are we ready to implement?



Plan:

Testing “strategy”
Hunch/theory
Predict the next number

Do:

Receive the next number
and record data

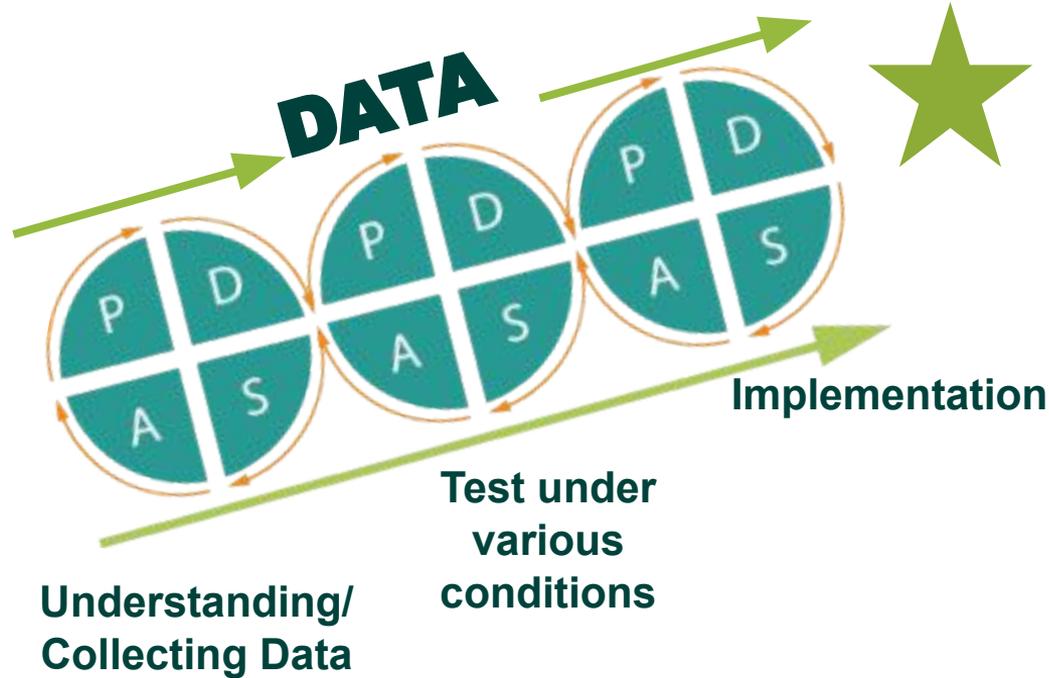
Study:

Evaluate prediction
Is your theory still useful?

What size of test?



Initial
hunches
and ideas



Changes that
actually result in
improvement

Scale vs. Payoff in Improvement Resources*

Strategy	Strategy Succeeds	Strategy Fails
Understand	Typically Small Loss	Typically Small Loss
Test Change	Small Gain	Loss Varies Depending on Scope of Test/Failure
Implement	Modest to Strong Gain	Large Loss

* We define Improvement Resources generally to include things such as monetary funds, will within the organization, time, will, etc.

Scale vs. Payoff in Improvement Resources

Gain/Loss assessments depend on the strategy you committed to in that cycle. You start with 200 “IR units.”

Strategy	Gain or Loss		
Understand	Prediction Correct OR Incorrect:		- 10
Test	Prediction Correct:		+ 10
	Prediction Incorrect:		
	miss by <2	miss by 2-4	miss by >4
	-20	-30	-40
Implement	Prediction Correct:		+ 30
	Prediction Incorrect:		- 80



NUMBER SEQUENCE CARDS





1



2



3



6



7



8



21



22



23



66



67



68



201



202



203



606



607